

OUT OF THIS WORLD ARCADE ACTION



- FOR THE IBM, C-64 AND THE AMIGA BREATHTAKING GRAPHICS INCREDIBLE SOUND 50 EXCITING, ACTION PACKED









W. Firtion

AMIGATH Version

Discovery Software international really knows how to take full advanture of

-L.R. Shanfion. The New York Times The missle is consessation, as are the diamord sound effects."

-Cleveland M. Blakemore, About's Apriled Deer "There are so many initiaties to the game pluy of ZOOM! that Discovery Software Then are so many interactive to the game pass of active that the intermedical should consider gametring 2000% to an arrand game manufacturer. 2000M has an interesting objective, addictive quality (that almost kept me 2000W has an interesting objective, manufact quality glightics and sound from writing this preview on time), better-than-arcade quality glightics and sound





. CHOSEN FOR COMPRODORS MAGAZING'S REST OF 1986 BUTTERS OF 100 ZOOM! through space on a buninized grid. Hug the corners. Shoot



the stenight aways. Go for all you're worth! Capture squares oo one level and race to the next, racking up the points and the experience you need to succeed. And while you're morning along. chase down the magic powers that give you bursts of energy and other added strengths. Each level is different, requiring a new strategy and a new approach. ZOOM tests your skill and ability to make those lightning quick

right moves (and left moves, and forward and reverse moves, too). WOW is this fast. But don't lose your nerve-especially when the dreaded Angleheads, Wormletts, and Spheroids are hot on your trail! And watch out for Black Holes! DISCOVER

· Breschtsking graphics and incredible sound

 50 exciting, action-nucked levels One player or simultaneous two-player competition mode

200M) is earliest house of incontible for except secode action

Everyone plays games but game players choose to ZOOM!

